

AUTUMN TERM 1: NUMBER 1 (4 weeks)

- Know what even numbers, odd numbers, factors, multiples, primes, squares and square roots are and how to find them.
- Find the Highest Common Factor by listing factors and/or using Venn diagrams.
- Find the Lowest Common Multiple by listing multiples.
- Use prime factorisation to produce a unique set of prime factors of a number and list them in product form.
- Use index notation in prime factorisation.
- Find the HCF and LCM by using prime factorisation and Venn diagrams.

ALGEBRA 1 (4 weeks)

- Finding unknown numbers
- Introduction of formulae using rules in words
- Simplifying expressions by collecting terms
- Substitution into an expression or formula
- Learning vocabulary; Term, Variable, Expression
- Rules of algebra; Using algebraic shorthand
- Multiplication and division of expressions
- Expanding a term by a bracket
- Using algebra in shapes

AUTUMN TERM 2: NUMBER 2**ALGEBRA 1 cont.**

- Factorisation
- Expanding products of two or more binomials
- Use of index notation

GEOMETRY 1 (5 weeks)

- Measuring lengths, perimeters and areas
- Reading scales
- Names and properties of 2D shapes
- Names and properties of 3D shapes
- Perimeter and area of a rectangle
- Area of triangles, parallelograms, trapeziums and compound shapes
- Volume and surface area of cubes, cuboids and prisms
- Converting between metric units for length, area, volume and capacity.
- Circles; Naming parts, Circumference and Area
- Length of an arc and area of a sector
- Volume and surface area of prisms including cylinders

SPRING TERM 1: NUMBER 1**STATISTICS 1 (4 weeks)**

- What is data? Vocabulary; Survey, sample, census, etc
- Data collection; Surveys
- Tally tables
- Frequency tables
- Grouping data
- Interpreting and drawing Two Way tables
- Interpreting and drawing statistical charts such as vertical line graphs, bar charts, pictograms.
- Reading information from tables
- Drawing and interpreting pie charts
- Drawing and interpreting scatter diagrams
- Understanding the concept of bivariate data, correlation and the line of best fit.

SPRING TERM 2: NUMBER 2

- Identify equivalent fractions and use them to convert between fractions, decimals and percentages and order them.
- Use standard form notation to write and order large numbers.

ALGEBRA 2 (4 weeks)

- Continue number sequences
- Describe rules for sequences
- Continue sequences from pictures
- Finding terms from patterns
- Using nth term formula to find terms
- Use patterns to generate the nth term
- Recognise arithmetic sequences
- Recognise geometric sequences
- Quadratic Sequences
- Limits of Sequences

SUMMER TERM

SUMMER TERM 1: NUMBER 1

GEOMETRY 2 (4 weeks)

- Measuring and drawing angles
- Names of angles and lines.
- Calculating angles using basic angle rules
- Scale Drawings
- Calculating interior & exterior angles polygons.
- Alternate and corresponding angles
- Geometrical properties of polygons
- Geometrical proof
- Bearings

STATISTICS 2 (4 weeks)

- Finding the mode of a set of data
- Finding the median of a set of data
- Finding the range of a set of data

STATISTICS 2 cont.

- Finding the mean of a set of data
- Understanding which average to use
- Finding the Assumed mean
- Finding the averages from frequency table including grouped frequency
- To be able to calculate quartiles, interquartile range and outliers.
- To be able to analyse a set of data.
- To be able to compare two sets of data.
- To be able to execute a statistical investigation involving data analysis.

AUTUMN TERM 1: NUMBER 1 (4 weeks)**Number 3 (4 weeks)**

- Know basic number facts such as times tables, number bonds and \times/\div by 10,100 and 1000.
- Column method of addition and subtraction of whole numbers.
- Long multiplication and division of whole numbers.
- Addition and subtraction of fractions with the same denominator.
- Column method of addition and subtraction of decimals.
- Multiplication and division of decimals. Understanding decimal point.
- Addition, subtraction, multiplication and division of fractions.
- Addition, subtraction, multiplication and division of negative numbers.
- Understand order of operations as a convention.
- Multiplying and dividing by powers of ten.
- Identify fractions, decimals and percentages as operators i.e. find fractions, decimals and percentages of amounts.
- Percentage increase and decrease.
- Simple and compound interest.

ALGEBRA 3 (4 weeks)

- Coordinates in 4 Quadrants.
- Naming horizontal and vertical graphs.
- Function machines.
- Using letters for functions.
- Mappings to graphs.
- Using mapping to find equation of line/function.
- Using equation of a line to produce the mapping and graph.
- Finding the gradient and y intercept of a straight line.
- Using the gradient and y intercept to produce the equation of a line.
- Solving problems involving straight line graphs.
- Finding the midpoint of a line segment.

AUTUMN TERM 2: NUMBER 2**ALGEBRA 3 cont.**

- Real life graphs.
- Quadratic Graphs
- Cubic Graphs
- Solve simultaneous equations approximately based on graphical representations.

Geometry 3 (5 weeks)

- Lines of symmetry and Rotational symmetry
- Combinations of transformations; Translations, reflections and rotations
- Congruency
- Tessellations
- Enlargements
- Planes of symmetry
- Fractional and negative scale factors

SRPING TERM	<p>SPRING TERM 1: NUMBER 1 Statistics 3 (4 weeks)</p> <ul style="list-style-type: none"> ▪ Probability words; Impossible, certain etc ▪ The probability scale ▪ Probability terminology; Bias, random, events. ▪ Calculating theoretical probabilities ▪ Experimental probability/ Relative frequency for estimating probabilities ▪ Probabilities add up to 1. ▪ Two way tables ▪ Sample space diagrams ▪ Venn Diagrams, Unions and intersections of Sets ▪ Mutually exclusive and exhaustive events ▪ Combination events and Tree Diagrams <p>SPRING TERM 2: NUMBER 2 Number 4 cont.</p> <ul style="list-style-type: none"> ▪ Calculate possible errors and express them using upper and lower bound notation $a < x \leq b$. <p>Algebra 4 (4 weeks)</p> <ul style="list-style-type: none"> ▪ Using formulae ▪ Solving equations with terms on one side only ▪ Using inverse functions to solve equations ▪ Solving equations with fractions and brackets ▪ Solving equations with terms on both sides ▪ Learning vocabulary; Equation, Identity, Formulae ▪ Forming equations to solve problems ▪ Rearranging formula to change the subject ▪ Solving of simultaneous equations by elimination or substitution method ▪ Solving inequalities. ▪ Solving equations involving x^2 by making x the subject.
SUMMER TERM	<p>SUMMER TERM 1: NUMBER 1 Geometry 4 (4 weeks)</p> <ul style="list-style-type: none"> ▪ Constructing triangles ▪ 3D Shapes; drawing them on square grids, isometric grids and nets ▪ 3D Shapes; Drawing plans and elevations ▪ Constructions; Perpendicular bisector and angle bisector ▪ Shape and ratio ▪ Loci ▪ Pythagoras' Theorem ▪ Trigonometry ▪ Similar triangles <p>Ratio and Proportion (4 weeks)</p> <ul style="list-style-type: none"> ▪ Find ratios and proportions from pictures. ▪ Use ratio to convert between units. ▪ Write ratios and simplify. ▪ Splitting a quantity in a ratio. <p>Ratio and Proportion cont.</p> <ul style="list-style-type: none"> ▪ Use multiplicative reasoning to solve ratio problems. ▪ Relate scale factors and enlargement to ratio and proportion problems. ▪ Relate ratio and proportion problems to fraction notation. ▪ Relate ratio and proportion problems to percentages. ▪ Relate direct and inverse proportion problems to linear functions and graphs (conversion graphs). ▪ Ratio for compound units.

AUTUMN TERM 1: NUMBER 1**NUMBER:**

- Work out the total number of ways of performing a series of tasks.
Estimate an answer.
- Use place value to answer questions.
- Write a number of the product of its prime factors.
- Find the HCF and LCM of two numbers.
- Use powers and roots in calculations.
- Multiply and divide using index laws.
- Work out a power raised to a power.
- Use negative indices.
- Use fractional indices.
- Write a number in standard form.
- Calculate with numbers in standard form. Understand the difference between rational and irrational numbers.
- Simplify a surd. Rationalise a denominator.

AUTUMN TERM 2: NUMBER 2**ALGEBRA:**

- Use the rules of indices to simplify algebraic expressions.
Expand brackets.
- Factorise algebraic expressions.
- Solve equations involving brackets and numerical fractions.
Use equations to solve problems.
- Substitute numbers into formulae.
- Rearrange formulae.
- Distinguish between expressions, equations, formulae and identities.
- Find a general formula for the nth term of an arithmetic sequence.
- Determine whether a particular number is a term of a given arithmetic sequence.
- Solve problems using geometric sequences.
- Work out terms in Fibonacci-like sequences.
- Find the nth term of a quadratic sequence.
- Expand the product of two brackets.
- Use the difference of two squares.
- Factorise quadratics of the form $x^2 + bx + c$.

SPRING TERM 1: NUMBER 1**INTERPRETING AND REPRESENTING DATA:**

- Construct and use back-to-back stem and leaf diagrams.
- Construct and use frequency polygons and pie charts.
- Plot and interpret time series graphs.
- Use trends to predict what might happen in the future.
- Plot and interpret scatter graphs.
- Determine whether or not there is a linear relationship between two variables.
- Draw a line of best fit on a scatter graph.
- Use the line of best fit to predict values.
- Decide which average is best for a set of data.
- Estimate the mean and range from a grouped frequency table.
- Find the modal class and the group containing the median
- Construct and use two-way tables.
- Choose appropriate diagrams to display data.
- Recognise misleading graphs.

SPRING TERM 2: NUMBER 2**FRACTIONS AND PERCENTAGES:**

- Add, subtract, multiply and divide fractions and mixed numbers.
- Find the reciprocal of an integer, decimal or fraction.
- Write ratios in the form 1 : n or n : 1.
- Compare ratios.
- Find quantities using ratios.
- Solve problems involving ratios.
- Convert between currencies and measures.
- Recognise and use direct proportion.
- Solve problems involving ratios and proportion.
- Work out percentage increases and decreases.
- Solve real-life problems involving Percentages.
- Calculate using fractions, decimals and percentages.
- Convert a recurring decimal to a fraction.

SUMMER TERM 1: NUMBER 1**ANGLES AND TRIGONOMETRY:**

- Derive and use the sum of angles in a triangle and in a quadrilateral.
- Derive and use the fact that the exterior angle of a triangle is equal to the sum of the two opposite interior angles.
- Calculate the sum of the interior angles of a polygon.
- Use the interior angles of polygons to solve problems.
- Know the sum of the exterior angles of a polygon.
- Use the angles of polygons to solve problems.
- Calculate the length of the hypotenuse in a right-angled triangle.
- Calculate the length of a shorter side in a right-angled triangle/.
- Solve problems using Pythagoras' theorem.
- Use trigonometric ratios to find lengths in a right-angled triangle.
- Use trigonometric ratios to solve problems.
- Use trigonometric ratios to calculate an angle in a right-angled triangle.
- Find angles of elevation and angles of depression.
- Use trigonometric ratios to solve problems.
- Know the exact values of the sine, cosine and tangent of some angles.

SUMMER TERM 2: NUMBER 2**GRAPHS:**

- Draw the graph of $y=$, $x=$, $y=x$, $y=-x$
- Draw the graph of $y=mx + c$.
- Find the gradient and y-intercept from a linear equation.
- Rearrange an equation into the form $y = mx + c$.
- Compare two graphs from their equations.
- Plot graphs with equations $ax + by = c$.
- Sketch graphs using the gradient and intercepts.
- Find the equation of a line, given its gradient and one point on the line.
- Find the gradient of a line through two points.
- Draw and interpret distance–time graphs.
- Calculate average speed from a distance–time graph.
- Understand velocity–time graphs.
- Find acceleration and distance from velocity–time graphs.
- Draw and interpret real-life linear graphs.
- Recognise direct proportion.
- Draw and use a line of best fit.
- Find the coordinates of the midpoint of a line segment.
- Find the gradient and length of a line segment.
- Find the equations of lines parallel or perpendicular to a given line.

AUTUMN TERM 1: NUMBER 1**NUMBER:**

- Use priority of operations with positive and negative numbers
- Simplify calculations by cancelling.
- Use inverse operations.
- Round to a given number of decimal places.
- Multiply and divide decimal numbers.
- Write decimal numbers of millions.
- Round to a given number of significant figures. Estimate answers to calculations.
- Use one calculation to find the answer to another.
- Recognise 2-digit prime numbers.
- Find factors and multiples of numbers.
- Find common factors and common multiples of two numbers.
- Find the HCF and LCM of two numbers by listing.
- Find square roots and cube roots.
- Recognise powers of 2, 3, 4 and 5.
- Understand surd notation on a calculator.
- Use index notation for powers of 10.
- Use index notation in calculations.
- Use the laws of indices.

AUTUMN TERM 2: NUMBER 2**ALGEBRA:**

- Use correct algebraic notation.
- Write and simplify expressions.
- Use the index laws.
- Multiply and divide expressions.
- Substitute numbers into expressions.
- Recognise the difference between a formula and an expression.
- Substitute numbers into a simple formula.
- Expand brackets.
- Simplify expressions with brackets.
- Substitute numbers into expressions with brackets and powers.
- Recognise factors of algebraic terms.
- Factorise algebraic expressions.
- Use the identity symbol \equiv and the not equals symbol \neq
- Write expressions and simple formulae to solve problems.
- Use maths and science formulae.

SPRING TERM 1: NUMBER 1**GRAPHS, TABLES AND CHARTS:**

Designing tables and data collection sheets.

Reading data from tables.

- Use data from tables.
- Design and use two-way tables.
- Plot and interpret time series graphs.
- Use trends to predict what might happen in the future.
- Construct and interpret stem and leaf and back-to-back stem and leaf diagrams.
- Draw and interpret pie charts.
- Plot and interpret scatter graphs.
- Determine whether or not there is a relationship between sets of data.
- Draw a line of best fit on a scatter graph.
- Use the line of best fit to predict values.

SPRING TERM 2: NUMBER 2**FRACTIONS AND PERCENTAGES:**

- Add and subtract fractions.
- Use fractions to solve problems.
- Find a fraction of a quantity or measurement.
- Use fractions to solve problems.
- Multiply whole numbers, fractions and mixed numbers.
- Simplify calculations by cancelling.
- Divide a whole number by a fraction.
- Divide a fraction by a whole number or a fraction.
- Convert fractions to decimals and vice versa.
- Use decimals to find quantities.
- Write one number as a fraction of another.
- Convert percentages to fractions and vice versa.
- Write one number as a percentage of another.
- Convert percentages to decimals and vice versa.
- Find a percentage of a quantity.
- Use percentages to solve problems.
- Calculate simple interest.
- Calculate percentage increases and decreases.
- Use percentages in real-life situations.
- Calculate VAT (value added tax)

SUMMER TERM 1: NUMBER 1**EQUATIONS, INEQUALITIES & SEQUENCES:**

- Understand and use inverse equations.
- Rearrange simple linear equations.
- Solve simple linear equations.
- Solve two-step equations.
- Solve linear equations with brackets.
- Solve equations with unknowns on both sides.
- Solve linear equations with brackets.
- Solve equations with unknowns on both sides.
- Solve two-sided inequalities
- Substitute values into formulae and solve equations.
- Change the subject of a formula.
- Know the difference between an expression, an equation, a formula and an identity.
- Recognise and extend sequences.
- Use the nth term to generate terms of a sequence.
- Find the nth term of an arithmetic sequence.

SUMMER TERM 2: NUMBER 2**ANGLES:**

- Solve geometric problems using side and angle properties of quadrilaterals.
- Identify congruent shapes.
- Understand and use the angle properties of parallel lines.
- Find missing angles using corresponding and alternate angles.
- Solve angle problems in triangles.
- Understand angle proofs about triangles.
- Calculate the interior and exterior angles of regular polygons.
- Calculate the interior and exterior angles of polygons.
- Explain why some polygons fit together and some others do not
- Solve angle problems using equations.
- Solve geometrical problems showing reasoning.

AUTUMN TERM 1.NUMBER 1**AREA & VOLUME:**

- Find the perimeter and area of compound shapes.
- Recall and use the formula for the area of a trapezium.
- Convert between metric units of area.
- Calculate the maximum and minimum possible values of a measurement.
- Convert between metric units of volume.
- Convert between metric units of volume.
- Calculate volumes and surface areas of prisms.
- Calculate the area and circumference of a circle.
- Calculate area and circumference in terms of π .
- Calculate the perimeter and area of semicircles and quarter circles.
- Calculate arc lengths, angles and areas of sectors of circles.
- Calculate volume and surface area of a cylinder and a sphere.
- Solve problems involving volumes and surface areas.
- Solve problems involving pyramids and cones.
- Calculate volume and surface area of pyramids and cones.

AUTUMN TERM 2.NUMBER 2**TRANSFORMATIONS & CONSTRUCTIONS:**

- Draw plans and elevations of 3D solids.
- Reflect a 2D shape in a mirror line.
- Rotate a 2D shape about a centre of rotation.
- Describe reflections and rotations.
- Enlarge shapes by fractional and negative scale factors about a centre of enlargement.
- Translate a shape using a vector.
- Carry out and describe combinations of transformations.
- Draw and use scales on maps and scale drawings.
- Solve problems involving bearings.
- Construct triangles using a ruler and compasses.
- Construct the perpendicular bisector of a line.
- Construct the shortest distance from a point to a line using a ruler and compasses.
- Bisect an angle using a ruler and compasses.
- Construct angles using a ruler and compasses.
- Construct shapes made from triangles using a ruler and compasses.
- Draw a locus.
- Use loci to solve problems.

SRPING TERM	<p>SPRING TERM 1. NUMBER 1 EQUATIONS & INEQUALITIES</p> <ul style="list-style-type: none"> ▪ Find the roots of quadratic functions. ▪ Rearrange and solve simple quadratic equations. ▪ Solve more complex quadratic equations. ▪ Use the quadratic formula to solve a quadratic equation. ▪ Complete the square for a quadratic expression. ▪ Solve quadratic equations by completing the square. ▪ Solve simple simultaneous equations. ▪ Solve simultaneous equations for real-life situations. ▪ Use simultaneous equations to find the equation of a straight line. ▪ Solve linear simultaneous equations where both equations are multiplied. ▪ Interpret real-life situations involving two unknowns and solve them. ▪ Solve simultaneous equations with one quadratic equation. ▪ Use real-life situations to construct quadratic and linear equations and solve them. ▪ Solve inequalities and show the solution on a number line and using set notation. <p>SPRING TERM 2. NUMBER 2 PROBABILITY:</p> <ul style="list-style-type: none"> ▪ Use the product rule for finding the number of outcomes for two or more events. ▪ List all the possible outcomes of two events in a sample space diagram. ▪ Identify mutually exclusive outcomes and events. ▪ Find the probabilities of mutually exclusive outcomes and events. ▪ Find the probability of an event not happening. ▪ Work out the expected results for experimental and theoretical probabilities. ▪ Compare real results with theoretical expected values to see if a game is fair. ▪ Draw and use frequency trees. ▪ Calculate probabilities of repeated events. ▪ Draw and use probability tree diagrams. ▪ Decide if two events are independent. ▪ Draw and use tree diagrams to calculate conditional probability. ▪ Draw and use tree diagrams without replacement. ▪ Use two-way tables to calculate conditional probability. ▪ Use Venn diagrams to calculate conditional probability. ▪ Use set notation.
SUMMER TERM	<p>SUMMER TERM 1. NUMBER 1 MULTIPLICATIVE REASONING:</p> <ul style="list-style-type: none"> ▪ Find an amount after repeated percentage changes. ▪ Solve growth and decay problems. ▪ Calculate rates. ▪ Convert between metric speed measures. ▪ Use a formula to calculate speed and acceleration. ▪ Solve problems involving compound measures. ▪ Use relationships involving ratio. ▪ Use direct and indirect proportion. <p>SUMMER TERM2 .NUMBER 2 SIMILARITY & CONGRUENCE:</p> <ul style="list-style-type: none"> ▪ Show that two triangles are congruent. ▪ Know the conditions of congruence. ▪ Prove shapes are congruent. ▪ Solve problems involving congruence. ▪ Use the ratio of corresponding sides to work out scale factors. ▪ Find missing lengths on similar shapes. ▪ Use similar triangles to work out lengths in real life. ▪ Use the link between linear scale factor and area scale factor to solve problems. ▪ Use the link between scale factors for length, area and volume to solve problems.

AUTUMN TERM 1: NUMBER 1**AVERAGE & RANGE**

- Calculate the mean from a list and from a frequency table.
- Compare sets of data using the mean and range.
- Find the mode, median and range from a stem and leaf diagram.
- Identify outliers.
- Estimate the range from a grouped frequency table.
- Recognise the advantages and disadvantages of each type of average.
- Find the modal class.
- Find the median from a frequency table.
- Estimate the mean of grouped data.
- Understand the need for sampling.
- Understand how to avoid bias.

PERIMETER, AREA & VOLUME:

- Calculate the perimeter and area of rectangles, parallelograms and triangles.
- Estimate lengths, areas and costs.
- Calculate a missing length, given the area.
- Calculate the area and perimeter of trapezia.
- Find the height of a trapezium given its area.
- Convert between area measures.
- Calculate the perimeter and area of shapes made from triangles and rectangles.
- Calculate areas in hectares, and convert between ha and m².
- Calculate the surface area of a cuboid.
- Calculate the surface area of a prism.
- Calculate the volume of a cuboid.
- Calculate the volume of a prism.
- Solve problems involving surface area and volume.
- Convert between measures of volume.

AUTUMN TERM 2: NUMBER 2**GRAPHS:**

- Find the midpoint of a line segment.
- Recognise, name and plot straight-line graphs parallel to the axes.
- Recognise, name and plot the graphs of $y = x$ and $y = -x$.
- Generate and plot coordinates from a rule.
- Plot straight-line graphs from tables of values.
- Draw graphs to represent relationships.
- Find the gradient of a line.
- Identify and interpret the gradient from an equation.
- Understand that parallel lines have the same gradient.
- Understand what m and c represent in $y = mx + c$.
- Find the equations of straight-line graphs.
- Sketch graphs given the values of m and c .
- Draw and interpret graphs from real data.
- Use distance–time graphs to solve problems.
- Draw distance–time graphs.
- Interpret rate of change graphs.
- Draw and interpret a range of graphs.
- Understand when predictions are reliable.

Transformations

- Translate a shape on a coordinate grid.
- Use a column vector to describe a translation.
- Draw a reflection of a shape in a mirror line.
- Draw reflections on a coordinate grid.
- Describe reflections on a coordinate grid.
- Rotate a shape on a coordinate grid.
- Describe a rotation.
- Enlarge a shape by a scale factor.

	<ul style="list-style-type: none">▪ Enlarge a shape using a centre of enlargement.▪ Identify the scale factor of an enlargement.▪ Find the centre of enlargement.▪ Describe an enlargement.▪ Transform shapes using more than one transformation.▪ Describe combined transformations of shapes on a grid.
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SPRING TERM: NUMBER 1**RATIO & PROPORTION**

- Use ratio notation.
- Write a ratio in its simplest form.
- Solve problems using ratios.
- Solve simple problems using ratios.
- Use ratios to convert between units.
- Write and use ratios for shapes and their enlargements
- Divide a quantity into 2 parts in a given ratio.
- Divide a quantity into 3 parts in a given ratio.
- Solve word problems using ratios.
- Use ratios involving decimals.
- Compare ratios.
- Solve ratio and proportion problems.
- Use the unitary method to solve proportion problems.
- Solve proportion problems in words.
- Work out which product is better value for money.
- Recognise and use direct proportion on a graph.
- Understand the link between the unit ratio and the gradient.
- Recognise different types of proportion.
- Solve word problems involving direct and inverse proportion
- Right-angled triangles
- Understand Pythagoras' theorem.
- Calculate the length of the hypotenuse in a right-angled triangle.
- Solve problems using Pythagoras' theorem.
- Calculate the length of a line segment AB.
- Calculate the length of a shorter side in a right-angled triangle.
- Understand and recall the sine ratio in right-angled triangles.
- Use the sine ratio to calculate the length of a side in a right-angled triangle.
- Use the sine ratio to solve problems.
- Use the sine ratio to calculate an angle in a right-angled triangle.
- Use the sine ratio to solve problems.
- Understand and recall the cosine ratio in right-angled triangles.
- Use the cosine ratio to calculate the length of a side in a right-angled triangle.
- Use the cosine ratio to calculate an angle in a right-angled triangle
- Use the cosine ratio to solve problems
- Understand and recall the tangent ratio in right-angled triangles.
- Use the tangent ratio to calculate the length of a side in a right-angled triangle.
- Use the tangent ratio to calculate an angle in a right-angled triangle.
- Solve problems using an angle of elevation or depression.
- Understand and recall trigonometric ratios in right-angled triangles.
- Use trigonometric ratios to solve problems.
- Know the exact values of the sine, cosine and tangent of some angles.

SPRING TERM 2: NUMBER 2**PROBABILITY:**

- Calculate simple probabilities from equally likely events.
- Understand mutually exclusive and exhaustive outcomes.
- Use two-way tables to record the outcomes from two events.
- Work out probabilities from sample space diagrams.
- Find and interpret probabilities based on experimental data.
- Make predictions from experimental data.
- Use Venn diagrams to work out probabilities.
- Understand the language of sets and Venn diagrams.
- Use frequency trees and tree diagrams.
- Work out probabilities using tree diagrams.
- Understand independent events.
- Understand when events are not independent.

	<ul style="list-style-type: none"> ▪ Solve probability problems involving events that are not independent <p>MULTIPLICATIVE REASONING:</p> <ul style="list-style-type: none"> ▪ Calculate a percentage profit or loss. ▪ Express a given number as a percentage of another in more complex situations. ▪ Find the original amount given the final amount after a percentage increase or decrease ▪ Find an amount after repeated percentage change. ▪ Solve growth and decay problems. ▪ Solve problems involving compound measures. ▪ Convert between metric speed measures. ▪ Calculate average speed, distance and time. ▪ Use formulae to calculate speed and acceleration. ▪ Use ratio and proportion in measures and conversions. ▪ Use inverse proportions.
SUMMER TERM	<p>MULTIPLICATIVE REASONING:</p> <ul style="list-style-type: none"> ▪ Calculate a percentage profit or loss. ▪ Express a given number as a percentage of another in more complex situations. ▪ Find the original amount given the final amount after a percentage increase or decrease ▪ Find an amount after repeated percentage change. ▪ Solve growth and decay problems. ▪ Solve problems involving compound measures. ▪ Convert between metric speed measures. ▪ Calculate average speed, distance and time. ▪ Use formulae to calculate speed and acceleration. ▪ Use ratio and proportion in measures and conversions. ▪ Use inverse proportions. <p>CONSTRUCTION, LOCI & BEARINGS:</p> <ul style="list-style-type: none"> ▪ Recognise 3D shapes and their properties. ▪ Describe 3D shapes using the correct mathematical words. ▪ Understand the 2D shapes that make up 3D objects. ▪ Identify and sketch planes of symmetry of 3D shapes. ▪ Understand and draw plans and elevations of 3D shapes. ▪ Sketch 3D shapes based on their plans and elevations. ▪ Make accurate drawings of triangles using a ruler, protractor and compasses. ▪ Identify SSS, ASA, SAS and RHS triangles as unique from a given description. ▪ Identify congruent triangles ▪ Draw diagrams to scale. ▪ Correctly interpret scales in real-life contexts. ▪ Use scales on maps and diagrams to work out lengths and distances. ▪ Know when to use exact measurements and estimations on scale drawings and maps. ▪ Draw lengths and distances correctly on given scale drawings. ▪ Accurately draw angles and 2D shapes using a ruler, protractor and compasses. ▪ Construct a polygon inside a circle. ▪ Recognise nets and make accurate drawings of nets of common 3D objects ▪ Draw accurately using rulers and compasses. ▪ Bisect angles and lines using rulers and compasses. ▪ Draw loci for the path of points that follow a given rule. ▪ Identify regions bounded by loci to solve practical problems. ▪ Find and use three-figure bearings. ▪ Use angles at parallel lines to work out bearings. ▪ Solve problems involving bearings and scale diagrams.

AUTUMN TERM 1: NUMBER 1**FURTHER STATISTICS:**

- Understand how to take a simple random sample.
- Understand how to take a stratified sample.
- Draw and interpret cumulative frequency tables and diagrams.
- Work out the median, quartiles and interquartile range from a cumulative frequency diagram.
- Find the quartiles and the interquartile range from stem-and-leaf diagrams.
- Draw and interpret box plots.
- Understand frequency density.
- Draw histograms.
- Interpret histograms.
- Compare two sets of data.

EQUATIONS & GRAPHS:

- Solve simultaneous equations graphically.
- Represent inequalities on graphs.
- Interpret graphs of inequalities.
- Recognise and draw quadratic functions.
- Find approximate solutions to quadratic equations graphically.
- Solve quadratic equations using an iterative process.
- Find the roots of cubic equations.
- Sketch graphs of cubic functions.
- Solve cubic equations using an iterative process.

AUTUMN TERM 2: NUMBER 2**CIRCLE THEOREMS:**

- Solve problems involving angles, triangles and circles.
- Understand and use facts about chords and their distance from the centre of a circle.
- Solve problems involving chords and radii.
- Understand and use facts about tangents at a point and from a point.
- Give reasons for angle and length calculations involving tangents.
- Understand, prove and use facts about angles subtended at the centre and the circumference of circles.
- Understand, prove and use facts about the angle in a semicircle being a right angle.
- Find missing angles using these theorems and give reasons for answers.
- Understand, prove and use facts about angles subtended at the circumference of a circle.
- Understand, prove and use facts about cyclic quadrilaterals.
- Prove the alternate segment theorem.
- Solve angle problems using circle theorems.
- Give reasons for angle sizes using mathematical language.
- Find the equation of the tangent to a circle at a given point.

MORE ALGEBRA:

- Change the subject of a formula where the power of the subject appears.
- Change the subject of a formula where the subject appears twice.
- Add and subtract algebraic fractions.
- Multiply and divide algebraic fractions.
- Change the subject of a formula involving fractions where all the variables are in the denominators.
- Simplify expressions involving surds.
- Expand expressions involving surds.
- Rationalise the denominator of a fraction.
- Solve equations that involve algebraic fractions.
- Use function notation.
- Find composite functions.
- Find inverse functions.
- Prove a result using algebra.

SRPING TERM	<p>SPRING TERM 1: NUMBER 1</p> <p>VECTORS & GEOMETRIC PROOFS:</p> <ul style="list-style-type: none"> ▪ Understand and use vector notation. ▪ Work out the magnitude of a vector. Calculate using vectors and represent the solutions graphically. ▪ Calculate the resultant of two vectors. ▪ Solve problems using vectors. ▪ Use the resultant of two vectors to solve vector problems. ▪ Express points as position vectors. ▪ Prove lines are parallel. ▪ Prove points are collinear. ▪ Solve geometric problems in two dimensions using vector methods. ▪ Apply vector methods for simple geometric proofs. <p>PROPORTION & GRAPHS:</p> <ul style="list-style-type: none"> ▪ Write and use equations to solve problems involving direct proportion. ▪ Write and use equations to solve problems involving direct proportion. ▪ Solve problems involving square and cubic proportionality. ▪ Write and use equations to solve problems involving inverse proportion. ▪ Use and recognise graphs showing inverse proportion. ▪ Recognise graphs of exponential functions. ▪ Sketch graphs of exponential functions. ▪ Calculate the gradient of a tangent at a point. ▪ Estimate the area under a non-linear graph. ▪ Understand the relationship between translating a graph and the change in its function notation. ▪ Understand the effect stretching a curve parallel to one of the axes has on its function form. ▪ Understand the effect reflecting a curve in one of the axes has on its function form. <p>SPRING TERM 2: NUMBER 2</p> <ul style="list-style-type: none"> ▪ Teaching will be based on the individual needs of the class as shown in the data from the teachers analysis excel file.
SUMMER TERM	

AUTUMN TERM 1: NUMBER 1**Constructions, loci and bearings**

- Recognise 3D shapes and their properties.
- Describe 3D shapes using the correct mathematical words.
- Understand the 2D shapes that make up 3D objects.
- Identify and sketch planes of symmetry of 3D shapes.
- Understand and draw plans and elevations of 3D shapes.
- Sketch 3D shapes based on their plans and elevations.
- Make accurate drawings of triangles using a ruler, protractor and compasses.
- Identify SSS, ASA, SAS and RHS triangles as unique from a given description.
- Identify congruent triangles
- Draw diagrams to scale.
- Correctly interpret scales in real-life contexts.
- Use scales on maps and diagrams to work out lengths and distances.
- Know when to use exact measurements and estimations on scale drawings and maps.
- Draw lengths and distances correctly on given scale drawings.
- Accurately draw angles and 2D shapes using a ruler, protractor and compasses.
- Construct a polygon inside a circle.
- Recognise nets and make accurate drawings of nets of common 3D objects
- Draw accurately using rulers and compasses.
- Bisect angles and lines using rulers and compasses.
- Draw loci for the path of points that follow a given rule.
- Identify regions bounded by loci to solve practical problems.
- Find and use three-figure bearings.
- Use angles at parallel lines to work out bearings.
- Solve problems involving bearings and scale diagrams.
- Quadratic equations and graphs
- Multiply double brackets.
- Recognise quadratic expressions.
- Square single brackets.
- Plot graphs of quadratic functions.
- Recognise a quadratic function.
- Use quadratic graphs to solve problems.
- Solve quadratic equations $ax^2 + bx + c = 0$ using a graph.
- Solve quadratic equations $ax^2 + bx + c = k$ using a graph.
- Factorise quadratic expressions
- Solve quadratic functions algebraically.

AUTUMN TERM 2: NUMBER 2**Perimeter, area and volume 2**

- Calculate the circumference of a circle.
- Solve problems involving the circumference of a circle.
- Calculate the circumference and radius of a circle.
- Work out percentage error intervals.
- Work out the area of a circle.
- Work out the radius or diameter of a circle.
- Solve problems involving the area of a circle.
- Give answers in terms of π .
- Understand and use maths language for circles and perimeters.
- Work out areas of semicircles and quarter circle and perimeters.
- Solve problems involving sectors of circles.
- Solve problems involving areas and perimeters of 2D shapes.
- Work out the volume and surface area of cylinders.
- Work out the volume of a pyramid.
- Work out the surface area of a pyramid.
- Work out the volume of a cone.
- Work out the surface area of a cone.
- Work out the volume of a sphere.

	<ul style="list-style-type: none"> ▪ Work out the surface area of a sphere. ▪ Work out the volume and surface area of composite solids. ▪ Fractions, indices and standard form ▪ Multiply and divide mixed numbers and fractions. ▪ To know and use the laws of indices ▪ Write large numbers in standard form. ▪ Convert large numbers from standard form into ordinary numbers. ▪ Write small numbers in standard form. ▪ Convert numbers from standard form with negative powers of ordinary numbers. ▪ To multiply and divide numbers in standard form. ▪ To add and subtract numbers in standard form.
SRPING TERM	<p>SPRING TERM 1: NUMBER 1</p> <p>Congruence, similarity and vectors</p> <ul style="list-style-type: none"> ▪ Understand similarity. ▪ Use similarity to solve angle problems. ▪ Find the scale factor of an enlargement. ▪ Use similarity to solve problems. ▪ Understand the similarity of regular polygons. ▪ Calculate perimeters of similar shapes. ▪ Recognise congruent triangles. ▪ Use congruence to work out unknown angles ▪ Use congruence to work out unknown sides. ▪ Add and subtract vectors. ▪ Find the resultant of two vectors. ▪ Subtract vectors. ▪ Find multiples of a vector. ▪ More algebra ▪ Draw and interpret graphs of cubic functions. ▪ Draw and interpret graphs of $y = 1/x$. ▪ Draw and interpret non-linear graphs to solve problems. ▪ Solve simultaneous equations by drawing a graph. ▪ Write and solve simultaneous equations. ▪ Solve simultaneous equations algebraically ▪ Change the subject of a formula. ▪ Identify expressions, equations, formulae and identities. ▪ Prove results using algebra.
SUMMER TERM	